

SUNSHINE DAY CAMP

December Indoor Activities

Silver Bells Memory Game

Age Range: All Ages

Supplies: 16-20 Hershey Kisses per small group or pairs of children and a permanent marker

Set Up: On the bottom of the Hershey kisses use the permanent marker to write numbers or letters. Make sure each number or letter is a matching pair, ex: you should have two number 1s, two number 2s, etc.

Instructions: Lay the kisses out in a grid on the table. Have the children take turns one at a time to turn over one Hershey Kiss and look for its pair. If a pair is found that child takes both kisses (does not eat it). The child at the end of the round with the most pairs win! To make the game more difficult, add more Hershey Kisses!





December Indoor Activities

Midnight Freeze

Age Range: All Ages

Supplies: None

Set Up: N/A

Instructions: Choose one child to be it. This child closes their eyes and counts slowly to 12, but instead of saying 12 they shout "Midnight Freeze!" While "it" is counting the rest of the children are walking around the room. As soon as they hear Midnight Freeze, the children freeze in place and cannot move. The person that is it, slowly walks around the room to try and find anyone that is moving. If "it" sees a person move they are out. Children are allowed to move behind "its" back but must freeze again once the child that is it turns around. The game continues until one person remains.



December Indoor Activities

Switch

Age Range: All Ages

Supplies: Tape

Set Up: Using the tape, make a large box on the floor

Instructions: Choose one child to be it. This child closes their eyes and counts slowly to 12, but instead of saying 12 they shout "Midnight Freeze!" While "it" is counting the rest of the children are walking around the room. As soon as they hear Midnight Freeze, the children freeze in place and cannot move. The person that is it, slowly walks around the room to try and find anyone that is moving. If "it" sees a person move they are out. Children are allowed to move behind "its" back but must freeze again once the child that is it turns around. The game continues until one person remains.



December Indoor Activities

Queen's Headache

Age Range: All Ages

Supplies: 1 Chair, 1 Blindfold

Set Up: Place the chair in the middle of the room.

Instructions: Have one child sit on the chair in the middle of the room with a blindfold on, this person is the Queen/King. The rest of the children will be lined up on one side of the room. One at a time, the children will try and get from one side of the room to the other without being heard by the Queen/King. If the Queen/ King thinks they hear someone, they need to point in the direction where they heard the sound and say "Queen/King's Headache." If the Queen points correctly, that person is out, if not, that person continues. The last person in is the next Queen/King.

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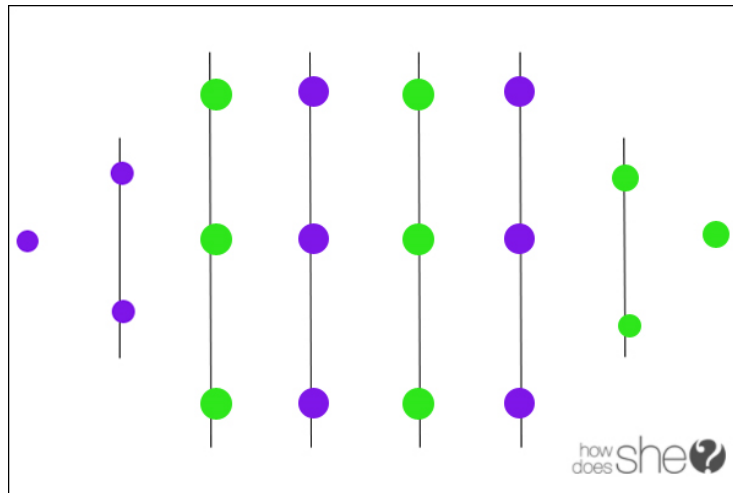
Indoor Foosball

Age Range: Best for 3rd grade and up

Supplies: Yarn or String, 1 Ball, Stapler

Set Up: Set up multiple strings across the room (staple to the wall). You will want about 4-6 strings depending on your group size

Instructions: Split the children into two even teams, line them up on the string according to the diagram below. Each team will be facing the goal they are trying to shoot in (ex: green team will face the blue goal and blue team will face green goal). Every child, except the goalie must keep their hands on the strings and are not allowed to move forward or back, only side to side on their string. At the start of the game, drop or roll the ball into the center of the playing area, the children must try and kick or pass the ball towards their goal. If they make it past the goal and score the team receives a point! The team with the most points at the end of the game wins!





December Indoor Activities

Gaga

Age Range: All Ages

Supplies: 1 Ball

Set Up: Open play area, make sure no chairs, tables, backpacks, etc. are in the way.

Instructions: All children begin with their hands touching a wall. Place the ball in the center of the room. When a counselor yells "Gaga," the game begins. The children need to try to get each other out by hitting the ball towards other children while avoiding being hit themselves. If you are hit by the ball (from the neck down), you are out.

Added Rules:

- Any time during game play a counselor can yell Gaga and all children must run to a wall and touch it, last child there is out.
- Children are not allowed to pick up the ball at any time to throw it. The ball must remain on the floor and children hit the ball with their hands using a sweeping motion.
- If the ball hits a child in above the neck that child is still in.