

#### A Great Wind Blows

Age Range: All Ages

Supplies: A chair for each child.

<u>Set Up:</u> Put the chairs in a circle so that they are facing inside. Each child should sit down before the game begins. One child should be selected as the caller and remain standing.

<u>Instructions:</u> The caller should call out "A great wind blows for everyone who \_\_\_\_\_." The blank should be filled in with such things as has red hair, has a bow in their hair, who ate cereal for breakfast, who has a younger sibling, etc. For the people who this applies to, they should stand up and change seats at least two away from where they are currently standing. This game could be played similar to Musical Chairs where one chair is removed each time and those left standing are out. The final person who has a seat wins the game.



### Candy Ice Breaker

Age Range: All Ages

Supplies: A bowl filled with candy for each person to have at least 5 pieces.

<u>Set Up:</u> When all the candy is placed in the bowl, ask each person to take 1-5 pieces, but don't tell them what they are going to do with them.

<u>Instructions:</u> Each person must tell something about themselves for each piece of candy they took. So, if someone takes 3 pieces, they must tell 3 things about themselves. Once everyone has had a turn, they can share the candy with their new friends.



#### Getting to Know You Snowball Fight

Age Range: All Ages

Supplies: Several pieces of paper, markers.

Set Up: On each paper write getting to know you questions (1 question per page).

<u>Instructions:</u> Give each child 1- pieces of paper and have them crumple the paper up into a ball. On go, let the children have a snowball fight. After time is up, have each child grab one snowball then go around the room and have the children answer the questions written on their page. Crumple the papers and go again so the children can answer different questions each round.

## Getting to know you questions:

- Would you rather slide down a slide or swing on a swing?
- What's your favorite color?
- How many siblings do you have?
- Would you rather ride a horse or an elephant?
- Would you rather be six years older or three years younger?
- What's your favorite food?
- Would you rather be a good singer or an amazing guitar player?
- Would you rather go to a water park or an amusement park?
- Would you rather be a superhero or a wizard?
- Would you rather play in the rain or snow?
- Would you rather brush your teeth with toothpaste or water?
- Would you rather be a captain of a ship or a pilot of an airplane?
- Would you rather be a famous writer or a famous performer?
- Would you rather create your own holiday or a new sport?



The Name Game

Age Range: All Ages

Supplies: N/A

Set Up: N/A

<u>Instructions:</u> Have the kids sit in a circle on the floor. Each counselor and child will come up with a character trait that starts with the same letter as their first name. Counselor(s) will go first and share their crazy name ex: Crazy Cookie, Brave Batman, etc. The child sitting to their left will go next and the circle will continue that way. Each child will name the people that went before them and then share their own name. The trick will be to see if the child at the end of the circle will remember all of the crazy names without help!