

Pumpkin Drop

Age Range: All Ages

Supplies: 4-6 Orange ball pit balls, black marker, 4-6 toilet paper rolls, 20-40 witch fingers (optional)

Set Up: On each orange ball, draw a jack-o-lantern face with the black marker.

<u>Instructions:</u> Split your group into 2-3 teams (depending on your group size). Have one person from each team race from one side of the room to the other. On go, the children must put on the witch fingers, one on each finger, hold the toilet paper rolls, one per hand. Then, balance the orange jack-o-lantern ball on top of the toilet paper rolls and walk from one side of the room to the other. Once they make it back to their teammate they pass off all the supplies and the next person goes. This continues until everyone on the team has made it back. The first team with all players back in line wins!





Eyeball Hunt

Age Range: All Ages

Supplies: White ping pong balls.

<u>Set Up:</u> Draw eyeballs on each of the ping pong balls along with numbers. Make sure to number them in order starting with 1 and ending with as many balls as you have.

<u>Instructions:</u> This game is played just like an egg hunt, but with a twist. Have all the children close their eyes or go out of the room. Hide the "eyeballs" all around the room. When the children open their eyes, they can look around the room to find as many eyeballs as they can. Once all eyeballs have been found, the children count how many they have (do not add the numbers on the eyes), each child is rewarded one point per eyeball. The twist comes in when you call out one of the numbers on the eyes. The child that has that number, loses all their points for that round (even if they found the most eyes). Play continues for as many rounds as you would like, be sure to change the number you call out each round so the children are not expecting the same number!



#### Halloween Mystery Box Game

Age Range: All Ages

<u>Supplies:</u> Large box, trash bag, miscellaneous mystery items: Dried apricots: ears, Peeled grapes or olives: eyeballs, Fuzzy pipe cleaners: spider legs, Baby carrots: toes, Popcorn kernels or elbow macaroni: teeth, Candy corn: vampire's teeth, Peeled tomato: heart, Cooked noodles or canned spinach: guts, Dried pasta: bones, Pudding: mud, Wet tortilla: skin, Potato chips: scabs, Canned peaches: liver, Cheese sticks: fingers, Raisins: warts or boogers, Overcooked rice; maggots, Canned pear halves: stomach, Pudding with peas: vomit, Licorice vines: rat tails, End of a pickle or mushroom: nose, Sliced melon: tongue, Bananas sliced longways: witch tongue, Yarn: monster hair, Carrot sticks: witch fingers, Mini marshmallows: ghost poop, Rubber glove filled with flour: hand.

<u>Set Up:</u> Cut a hole in the large box big enough for a hand to reach into but small enough that you can't see the contents of the box.

<u>Instructions:</u> The objective of the Halloween feel box game is to guess the actual items inside of the boxes. Have each player feel the contents of the box and then write down what they think the item actually is on a piece of paper. The person who guesses the contents of the most feel boxes is the winner.





## Roll a Frankenstein

Age Range: All Grades

Supplies: Green, black and white construction paper, roll a Frankenstein PDF (attached), scissors, glue, dice.

Set Up: Precut all face items for your group this includes, eyes, hair, mouth, scar, bolts, etc.

<u>Instructions:</u> Have children sit at a table with 4- 5 children. Give each child 1 Roll a Frankenstein sheet, along with one green square head, hair, two eye balls, two bolts, one scar and one mouth. The children will roll the dice one at a time a "build" their Frankenstein (see attached sheet).



# roll a Frankenstein

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- add eyes
- add hair
- add a mouth
- add a scar
- add bolts
- choose any part you need



Spider Races

Age Range: All Grades

Supplies: Spider Rings, Straws (one per child)

<u>Set Up:</u> Cut off the ring part of the spider ring so the spider lays flat on the table.

<u>Instructions</u>: Split the children into 2-3 teams, have each team stand on one side of a table (each team has their own table). On go, the first person from each team uses their straw to blow the spider from one side of the table to the other and back. If the spider falls off the table, they must pick it up and start again. The first team to have all their players back in line wins!





Ghost in the Graveyard

Age Range: All Grades

Supplies: Blindfold

Set Up: N/A

<u>Instructions:</u> Designate one player to be it, they will be the ghost, this player is blindfolded. All other children find a hiding place in the room. Once everyone is hidden, spin the ghost three times then have them walk slowly around the room trying to look for the other players. If a player is tagged by the ghost, they are out. The game continues until only one person remains, that player is the next ghost.

\*\*Staff must be fully involved in this game to ensure the ghost does not get hurt while walking around the room blindfolded. While the staff should not give away the hiding places of the other players, the staff must let the ghost know if they are close to walking into a wall, cubby, table, etc.\*\*